

Calgary & District Target Shooters Association - www.CDTSA.org

2011 EVENT SCHEDULE

Start times are 10:00 A.M. unless otherwise noted

MONTH	EVENT / DISCIPLINE	DAY	DATE
March	Service Rifle	Sunday	20 th
April	Service Rifle	Sunday	17 th
May	Cowboy Action	Sunday	15 th
	Service Rifle & Steel Challenge	Sunday	29 th
June	Cowboy Action	Sunday	05 th
	Holster Course – MEMBERS ONLY 6:00p.m. to 8:00p.m. Book in Advance	Monday & Tuesday	6 th & 7 th
	3 – Gun Match	Sunday	19 th
July	Service Rifle & Steel Challenge	Sunday	10 th
	Cowboy Action	Sunday	24 th
	3 – Gun Match	Sunday	07 th
August	Service Rifle & Steel Challenge	Sunday	21 st
	Service Rifle & Steel Challenge	Sunday	18 th
September	Cowboy Action	Saturday	24 th
	Turkey Shoot - .22 Only	Sunday	25 th
	Service Rifle & Steel Challenge	Sunday	16 th
October	Service Rifle & Steel Challenge	Sunday	16 th
November	Service Rifle	Sunday	20 th
December	Service Rifle	Sunday	11 th

THE RANGE WILL REOPEN FOR GENERAL SHOOTING AFTER A MATCH HAS FINISHED

2011 WEEKLY EVENT SCHEDULE

Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
Open	Open	6:00 p.m. Plate Blasting April-Sept	Open	1:00 p.m. (Shotgun) Above -5C	Open	Club Activity See Schedule

For rules on any of the above events, please check the website (www.CDTSA.org) or phone 403 - 275-3257.

SERVICE RIFLE UPDATE

For Service Rifle matches, the stock and open classes remain unchanged. We are changing the sniper / precision match to a 2-gun tactical match that would be more in keeping with our traditional Service Rifle match theme. The rules are:

The competitor selects 2 rifles; one must be the open class rifle as used in the open class Service Rifle event with the 4 power optics. It can be a semi-auto or bolt action, your choice. The second rifle is the tactical rifle; this can be any bolt action or semi auto, your choice. (no single shot rifles of any action type) Any center fire caliber, but no magnums. This rifle can use a bipod, and an optic up to 10-power maximum. High power optics eg: like a 6 to 24 must be turned down to 10-power.

Course of fire

10 rounds fired from each rifle from the bench. No rests or supports, except bipod on tactical rifle. 2 target sets, one set for each rifle of 10 rounds each. There will be a time limit, with reasonable allowance to complete the course of fire of the 20 shots total from both rifles. This is NOT a speed event and no spotting scopes are allowed. Range Officer must inspect the fired rifles after completion to show clear, before returning rifles to the rack.

Service Rifle / Precision Rifle

The rules for Service Rifle have not changed, but the following clarification is needed.

There are 2 classes;

First class is "Stock military" (as issued) to any country in the past or present. Rifle must be in original condition, or of new manufacturer known as the civilian equivalent. Eg: M-16 U.S.A., civilian equivalent is AR-15. All "Stock military" class must have iron sights, no optics permitted.

Second class is the "Modified or Open class" which means you can "trick up" the rifle and use optics to a maximum of 4X power. (Variable magnification must be reduced to 4X for the match).

We have ten matches... your best eight will count for scoring. You can shoot both classes, and will need fifty rounds per gun. We will have some new targets this year.

NO CHARGE ENTRY FEES

For 2011 on a trial basis there will be no charge for club matches for club members. Those with un-punched shoot cards can use them for shot gun events. No other redeemable value.

Non Members will be charged \$5.00 each event.

Shotgun remains the same except non members will be charged \$5.00 per event.

Shotgun - Members Only

- \$7.00 per round of 25 targets when paying cash
- \$40.00 for shoot card of 10 rounds of 25 targets

Shotgun - Non Members

- Guest Pass required \$5.00 per day/event
- \$10.00 per round of 25 targets
- No shoot card privileges

TURKEY SHOOT

The Turkey Shoot will be held Sunday, the 25th of September. This is a fun shoot with prizes for all the kids. We will be using "luck" targets, with no sighting in required. Only .22 rim fire rifles permitted. The match will be shot on the pistol range.

Three – Gun Matches

Note: Maximum 5 rounds loaded in semi-auto rifles/shotguns only! **Approx. Ammo Requirements – 50 - rifle, 80-pistol, 30-shotgun (7 ½ lead shot or smaller)**

STEEL CHALLENGE:

Sunday Steel Challenge events will be held after the Service Rifle event, some overlap may occur if appropriate.

Equipment:

1 - center fire double action revolver or semi-auto pistol with open sights only.

1 - strong side draw **hip holster** (leather, nylon, kydek). **No cross - draw shoulder holsters.**

5 - magazines or speed loaders (minimum).

NOTE: MODERATE LEAD LOADS ONLY!!

NO JACKETED AMMO!! WE WILL CHECK!! YOU WILL BE REQUIRED TO PROVE THAT YOUR AMMO IS NOT JACKETED.

Course of Fire and Scoring

- Time plus penalties determines score
- Misses can be picked up at any time during the run, but the stop plate must be the last plate hit to "stop the clock"
- D.N.F. (did not finish) will be applied if "stop" plate is not hit within 30 second recorded time
- Maximum run time is 30 seconds to achieve a score. DNF if run exceeds 30 seconds
- Misses will incur a 5-second penalty if not picked up
- Best 4 out of 5 runs are scored
- Dusk or 9:00 p.m. WILL end all league competition regardless of incompleton
- Shooters arriving after 7:00 p.m. or wishing to shoot multiple guns must wait until the first two sets have been completed
- Shooter has 30 seconds (max) to acknowledge "Ready" after "Load and Make Ready" command or receive a DNF
- Shooter has 10 seconds to be ready on all additional (concurrent) runs after the "Is the Shooter Ready" command
- Match director reserves the right to revise any rules and conditions at his discretion